

4 Cubes 2015

Tournament book

Version: 21 June 2015

Day 1 (16-22 February 2015)

	BRUGGE	HASSELT	7-2
Round 1	Michel Lamote	Laky Kyrkos	1-0
2-1	Guy Van Middelem	Luc Palmans	0-1
	Paul van Dijke	Sassan Kachanian	1-0
Round 2	Paul van Dijke	Laky Kyrkos	1-0
2-1	Michel Lamote	Luc Palmans	1-0
	Guy Van Middelem	Sassan Kachanian	0-1
Round 3	Guy Van Middelem	Laky Kyrkos	1-0
3-0	Paul van Dijke	Luc Palmans	1-0
	Michel Lamote	Sassan Kachanian	1-0

Friday, February 20th, 2015 at 19h30. De Hollandse Vismijn, Vismarkt 4 at 8000 Brugge.

	BRUSSELS	GENT	5-4
Round 1	Alain Chif	Geert Van der Stricht	1-0
3-0	Zsolt Tasnadi	Johan Vervust	1-0
	Kristoffer De Weert	Johan Huyck	1-0
Round 2	Alain Chif	Johan Vervust	1-0
1-2	Zsolt Tasnadi	Johan Huyck	0-1
	Kristoffer De Weert	Geert Van der Stricht	0-1
Round 3	Alain Chif	Johan Huyck	1-0
1-2	Zsolt Tasnadi	Geert Van der Stricht	0-1
	Kristoffer De Weert	Johan Vervust	0-1

Friday, February 20th, 2015 at 20h00. Tennis Club Longchamp, Waterloose Steenweg 836 at 1180 Brussels. The venue was closed when the players arrived. They managed to play 2 rounds in a nearby pub. The last round was played on several locations in the following days.

Day 2 (13-19 April 2015)

	LEUVEN	GENT	1-8
Round 1	Eric Aries	Geert Van der Stricht	0-1
1-2	Henri Pollet	Bert Van Kerckhove	0-1
	Marc Van Haverbeke	Johan Vervust	1-0
Round 2	Henri Pollet	Geert Van der Stricht	0-1
0-3	Marc Van Haverbeke	Bert Van Kerckhove	0-1
	Eric Aries	Johan Vervust	0-1
Round 3	Marc Van Haverbeke	Geert Van der Stricht	0-1
0-3	Eric Aries	Bert Van Kerckhove	0-1
	Henri Pollet	Johan Vervust	0-1

Friday, April 17th, 2015 at 20h00. Sport & Squashclub De Vaart, Kolonel Begaultlaan 15 at 3012 Wilsele.

	HASSELT	BRUSSELS	4-5
Round 1	Luc Palmans	Leonidas Sotiriadis	0-1
2-1	Ronny Conaert	Alain Chif	1-0
	Laky Kyrkos	Zsolt Tasnadi	1-0
Round 2	Luc Palmans	Alain Chif	1-0
2-1	Ronny Conaert	Zsolt Tasnadi	1-0
	Laky Kyrkos	Leonidas Sotiriadis	0-1
Round 3	Walter Meuwis	Zsolt Tasnadi	0-1
0-3	Ronny Conaert	Leonidas Sotiriadis	0-1
	Laky Kyrkos	Alain Chif	0-1

Wednesday, April 15th, 2015 at 20h00. Café Gambrinus, Dorpstraat 25 at 3500 Hasselt.

Day 3 (15-21 June 2015)

	BRUGGE	LEUVEN	6-3
Round 1	Guy Van Middelem	Marc Van Haverbeke	1-0
2-1	Paul van Dijke	Henri Pollet	0-1
	Michel Lamote	Akbar Soltani	1-0
Round 2	Guy Van Middelem	Henri Pollet	0-1
1-2	Paul van Dijke	Akbar Soltani	1-0
	Michel Lamote	Marc Van Haverbeke	0-1
Round 3	Guy Van Middelem	Akbar Soltani	1-0
3-0	Paul van Dijke	Marc Van Haverbeke	1-0
	Michel Lamote	Henri Pollet	1-0

Friday, May 15th, 2015 at 20h00. Sport & Squashclub De Vaart, Kolonel Begaultlaan 15 at 3012 Wilsele. Brugge proposed to play in Leuven, although this match was scheduled to take place in Brugge.

	GENT	HASSELT	7-2
Round 1	Geert Van der Stricht	Walter Meuwis	0-1
2-1	Bert Van Kerckhove	Luc Palmans	1-0
	Robin Bilderbeek	Sassan Kachanian	1-0
Round 2	Geert Van der Stricht	Luc Palmans	1-0
3-0	Bert Van Kerckhove	Sassan Kachanian	1-0
	Robin Bilderbeek	Walter Meuwis	1-0
Round 3	Geert Van der Stricht	Sassan Kachanian	0-1
2-1	Bert Van Kerckhove	Walter Meuwis	1-0
	Robin Bilderbeek	Luc Palmans	1-0

Tuesday, June 16th, 2015 at 20h00. Koninklijke Academie Union-Sandeman, Kantienberg 5 at 9000 Gent.

Day 4 (14-20 September 2015)

	HASSELT	LEUVEN	0-0
Round 1			
Round 2			
Round 3			

Wednesday, September 16th, 2015 at 20h00. Café Gambrinus, Dorpstraat 25 at 3500 Hasselt. To be confirmed.

	BRUSSELS	BRUGGE	0-0
Round 1			
Round 2			
Round 3			

Friday, September 18th, 2015 at 20h00. Tennis Club Longchamp, Waterloo Steenweg 836 at 1180 Brussels. To be confirmed.

Day 5 (16-22 November 2015)

	LEUVEN	BRUSSELS	0-0
Round 1			
Round 2			
Round 3			

Friday, November 20th, 2015 at 20h00. Sport & Squashclub De Vaart, Kolonel Begaultlaan 15 at 3012 Wilsele.
To be confirmed.

	GENT	BRUGGE	0-0
Round 1			
Round 2			
Round 3			

Tuesday, November 17th, 2015 at 20h00. Koninklijke Academie Union-Sandeman, Kantienberg 5 at 9000 Gent.
To be confirmed.

Ranking

		G	W	L	+	-
1	Brugge	2	2	0	13	5
1	Brussels	2	2	0	10	8
3	Gent	3	2	1	19	8
4	Leuven	2	0	2	4	14
5	Hasselt	3	0	3	8	19

Individual ranking

			G	W	L
1	Bert Van Kerckhove	Gent	6	6	0
2	Geert Van der Stricht	Gent	9	6	3
3	Michel Lamote	Brugge	6	5	1
3	Paul van Dijke	Brugge	6	5	1
5	Alain Chif	Brussels	6	4	2
6	Leonidas Sotiriadis	Brussels	3	3	0
6	Robin Bilderbeek	Gent	3	3	0
8	Johan Vervust	Gent	6	3	3
8	Guy Van Middeltem	Brugge	6	3	3
10	Ronny Conaert	Hasselt	3	2	1
11	Zsolt Tasnadi	Brussels	6	2	4
11	Henri Pollet	Leuven	6	2	4
11	Marc Van Haverbeke	Leuven	6	2	4
11	Sassan Kachanian	Hasselt	6	2	4
15	Luc Palmans	Hasselt	8	2	6
16	Kristoffer De Weert	Brussels	3	1	2
16	Johan Huyck	Gent	3	1	2
18	Walter Meuwis	Hasselt	4	1	3
19	Laky Kyrkos	Hasselt	6	1	5
20	Eric Aries	Leuven	3	0	3
20	Akbar Soltani	Leuven	3	0	3

Teams & Players

LEUVEN

Venue Sport & Squashclub De Vaart, Kolonel Begaultlaan 15 at 3012 Wilsele
Day Friday at 20h00
Captain Marc Van Haverbeke (0475/92.64.76)
matroxbe@yahoo.com
marc.van-haverbeke@ec.europa.eu
Players Marc Van Haverbeke
Henri Pollet
Akbar Soltani
Toon Van Herreweghen
Patrick De Wilde
Johan Segers
Geert Doods

BRUSSELS

Venue Tennis Club Longchamp, Waterloo Steenweg 836 at 1180 Brussels
Day Friday at 20h00
Captain Alain Chif (0479/50.28.30)
alain.chif@skynet.be
Players Alain Chif
Maurits Pino
Zsolt Tasnadi
Leonidas Sotiriadis
Kristoffer De Weert

BRUGGE

Venue De Hollandse Vismijn, Vismarkt 4 at 8000 Brugge
Day Thursday at 20h00
Captain Michel Lamote (0497/73.66.86)
kynos8000@gmail.com
Guy Van Middelem (0476/41.86.88)
guy.van.middelem@telenet.be
Players Michel Lamote
Line Vandamme
Peter Allemeersch
Paul van Dijke
Guy Van Middelem

HASSELT

Venue Café Gambrinus, Dorpstraat 25 at 3500 Hasselt
Day Wednesday at 20h00
Captain Sassan Kachanian (0477/57.03.82)
skashanian@hotmail.com
Players Sassan Kachanian
Ronny Connaert
Vassilios (Laky) Kyrkos
Luc Palmans
Walter Meuwis

GENT

Venue Koninklijke Academie Union-Sandeman, Kantienberg 5 at 9000 Gent
Day Tuesday at 20h00
Captain Geert Van der Stricht (0474/46.86.37)
geert.vanderstricht@telenet.be
Players Geert Van der Stricht
Johan Vervust
Bert Van Kerckhove
Robin Bilderbeek
Johan Huyck

Rules

1. Competition format

Every Belgian club (or team representing a club, eventually more than 1 team per club) can compete for the title of 'BBBC - Belgium's Best Backgammon Club' symbolized by the 4 Cubes trophy. The clubs must be affiliated to BGFed.be, the official Belgian Backgammon Federation. The championship has 1 division, with all registered teams.

The current holders are Hasselt, who successfully won the trophy in November 2014. Hasselt will therefore keep the title till the end of 2015. At the end of the year, Hasselt will offer the '4 Cubes' to the winner of the competition, the 'BBBC 2015'.

2. Organizing Committee

Tournament Director for 2015 is Luc Palmans; Guy Van Middeltem & Johan Segers completes the Referee Committee.

3. Registration and representation

To subscribe a team, registration is needed before the 15th of December 2014 and the following information needs to be provided:

- Name of team or club (the name of the city/town where the team has its clubhouse needs to be part of the name)
- Name of the team captain, e-mail, home phone or cell
- Address of the clubhouse
- (if available) Website
- List of players (this list can be extended in the course of the year)

The entry fee for 2015 is 25, - € per team. All players must be member of BGFed.be (10, - € for 1 year in 2015). In a single year, a player can only represent one team.

4. Calendar and schedule

If 2 to 7 registered teams, the competition will be set up as a single round-robin, i.e. all competing teams will meet once, either away or at home, in their clubhouse. In the case of an even number of participating teams, some teams will have to play more matches away than at home. If more than 7 registered teams, another format will apply (more info later, if necessary).

The competition is scheduled in game days. Each game day will be played on the fixed playing evening date for the home team, in the 3rd week of a month (Gent plays on Tuesday, Hasselt plays on Wednesday, Brugge plays on Thursday, Leuven and Brussels play on Friday). These precise dates will be announced at the beginning of the competition. The team captains need to contact each other to arrange the starting hour (between 7.00 PM and 8.00 PM).

Nevertheless, both team's captains may take initiative to fix another date (and both teams will be flexible in setting up another date). This new playing date must be in the corresponding month - or before -, preferably before the scheduled date, and must be relayed to the Tournament Director 15 days before the scheduled playing date. Otherwise (without agreement), the scheduled playing date prevails.

The draw is scheduled to take place on Friday the 19th of December 2014 during the BIC Final in Leuven. The calendar will be ready on Sunday the 21th of December 2014 and announced by e-mail to the respective team captains and on the official '4 Cubes' webpage.

5. Conditions of contest

An encounter between 2 teams consists of 3 rounds of 3 matches to 7 points, all to be decided on a single day. Preferably, clocks will be used (Bronstein, 14 minutes, 12 seconds' increment). Winner is the team who wins 5 or more matches.

A team can, if they so desire, field more than 3 players in a single encounter. Therefore, at the beginning of each round, each team captain needs to announce the 3 players picked. The players will then be paired by draw, with the provision that 2 players cannot meet twice in the same encounter.

Addendum: of course, there's no problem at all if 3 players (A, B, C) meet 3 players (a, b, c) in an encounter. 1st round : Aa - Bb - Cc ; 2nd round : Ab - Bc - Ca ; 3rd round : Ac - Ba - Cb. If a 4th player (D) is involved in the 2nd round, a possible problem could eventually occur in the 3rd round. Please make the draw for the 2nd round that way that all players can play the 3rd round with the provision that 2 players cannot meet twice.

Example: let's say that in the 1st round the draw is Aa - Bb - Cc. If D plays the 2nd round in replacement of C, D will NOT play against c in that 2nd round! (Because if that's the case, A will play b & B will play a in the 2nd round and in the 3rd round A and B should both play against c which is not possible).

Rule: if a player (let's say D) replaces another player (let's say C) in round 2, he cannot play against the opponent of player C in round 1.

If it happens that a team can only muster 2 players for a particular round (e.g. illness or early departure), they can still compete and win the encounter but they will lose that particular match.

6. Results and standings

At the end of the year, the teams are ranked as follows:

- 1) Number of confrontations won (victories);
- 2) Mutual results against other tying teams;
- 3) Number of matches won.

Tie-breaking rules. By 'mutual results' is meant:

If 2 teams have the same number of victories: the winner of their mutual encounter (1 encounter) will rank the 2 teams.

If 3 teams have the same number of victories: the team with the most number of victories (2) in their mutual encounters (3 encounters) is ranked above the others, the team with the lowest number (0) in their mutual encounters is ranked under the others.

In case of a tie in the number of victories (1 each) between the 3 teams, the number of matches won in these mutual encounters will rank the 3 teams. In case of a tied number of matches won in these mutual encounters between the 3 teams, the number of matches won in all the confrontations will rank the 3 teams. In case of a tied number of matches won in these mutual encounters between 2 teams, the mutual encounter between these 2 teams will rank the 2 teams. In case of a complete tie between the 3 teams and if the 4 Cubes is at stake, play-offs will be organized to determine the ranking of the 3 teams (rules & regulations of these play-offs will be decided by the Referee Committee).

If 4 or more teams have the same number of victories: the team with the most number of matches won in their mutual confrontations (6 encounters if 4 teams, 10 encounters if 5 teams, 15 encounters if 6 teams) is ranked above the others, the team with the lowest number of matches won in their mutual encounters is ranked under the others. In case of a tied number of matches won between 2 teams, the mutual encounter between these 2 teams will rank the 2 teams. In case of a tied number of matches won between more than 2 teams, the number of matches won in all the confrontations will rank the teams. In case of a complete tie between some teams and if the 4 Cubes is at stake, play-offs will be organized to determine the ranking of the 3 teams (rules & regulations of these play-offs will be decided by the Referee Committee).

The team who ends up on top wins the competition and can display the Four Cubes in their clubhouse for a year.

7. Sanctions

The penalty for a team that does not show with at least 2 players on the scheduled playing date or the alternative date agreed by the team captains is a 0 – 9 loss by forfeit.

We hope to lift backgammon in Belgium to another level and look forward to an exciting competition.

We wish you a lot of fun with 'live' backgammon in 2015!

For BGFed.be, Guy Van Middeltem

